

Estimation of Wirelength Reduction for λ -Geometry vs. Manhattan Placement and Routing

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Outline

- Introduction
- λ -Geometry Routing on Manhattan Placements
- λ -Geometry Placement and Routing
- Conclusion

Outline

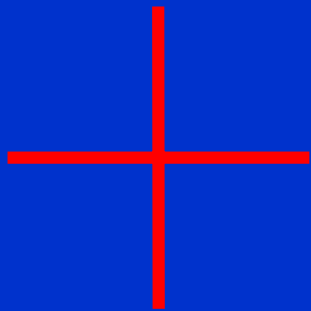
- Introduction
 - Motivation
 - Previous estimation methods
 - Summary of previous results
- λ -Geometry Routing on Manhattan Placements
- λ -Geometry Placement and Routing
- Conclusion

Motivation

- Prevalent interconnect architecture = Manhattan routing
 - 2 orthogonal routing directions
 - Significant added WL beyond Euclidean optimum (up to 30% longer connections)
- Non-Manhattan routing
 - Requires non-trivial changes to design tools
- Are the WL savings worth the trouble?
 - Problem: Estimate WL reduction when switching from Manhattan to Non-Manhattan routing

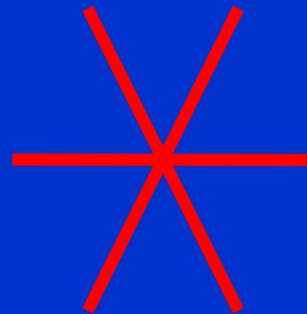
λ -Geometry Routing

- Introduced by [Burman et al. 1991]
 - λ uniformly distributed routing directions
 - Approximates Euclidean routing as λ approaches infinity



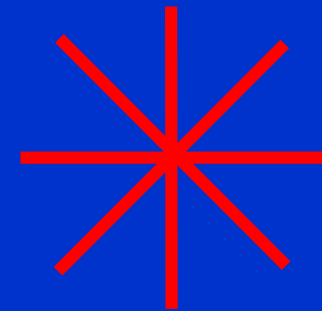
$\lambda = 2$

Manhattan routing



$\lambda = 3$

Hexagonal routing

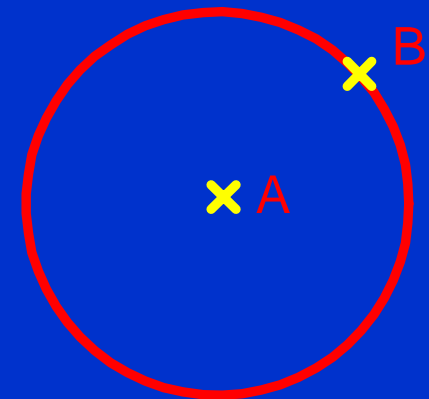


$\lambda = 4$

Octilinear routing

Previous Estimates (I)

- LSI patent [Scepanovic et al. 1996]
 - Analysis of average WL improvement with hexagonal and octilinear routing for randomly distributed 2-pin nets
 - 2-pin net model: one pin at the center, second pin **uniformly distributed on unit Euclidean circle**
 - **13.4%** improvement with hexagonal routing
 - **17.2%** improvement with octilinear routing



Previous Estimates (II)

- [Chen et al. 2003]
 - Analysis of average WL with λ -geometry routing for **randomly distributed 2-pin nets**
 - ratio of expected WL in λ -geometry to expected Euclidean length:

$$\frac{2\lambda(1 - \cos(\pi/\lambda))}{\pi \sin(\pi/\lambda)}$$

→ average WL overhead over Euclidean

$\lambda = 2$	$\lambda = 3$	$\lambda = 4$
27.3%	10.3%	5.5%

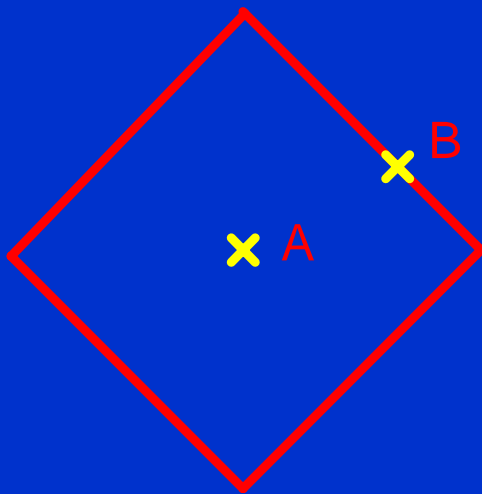
Previous Estimates (III)

- [Nielsen et al. 2002]
 - **Real VLSI chip (Manhattan-driven placement)**
 - 180,129 nets ranging in size from 2 to 86 pins (99.5% of the nets with 20 or fewer pins)
 - Compute for each net **λ -geometry Steiner minimum tree (SMT)** using GeoSteiner 4.0
- WL reduction of λ -geometry SMT vs. rectilinear SMT:

$\lambda = 3$	$\lambda = 4$	$\lambda = \infty$
5.9%	10.6%	14.3%

Previous Estimates (IV)

- [Teig 2002]
 - Notes that placement is not random, but driven by Steiner tree length minimization in the prevailing geometry
 - Manhattan WL-driven placed 2-pin net model: one pin at center, second pin **uniformly distributed on rectilinear unit circle**
- **14.6%** improvement with octilinear routing



$$1 - \frac{\int_0^{1/2} ((\sqrt{2}-2)y+1)dy}{\int_0^{1/2} 1dy} \approx 14.6\%$$

Previous Estimates (V)

- [Igarashi et al. 2002], [Teig 2002]
 - **Full commercial design** (Toshiba microprocessor core)
 - **Placed and routed with octilinear-aware tools**
 - **>20%** wire length reduction

Which Estimate Is Correct?

Reference	$\lambda = 3$ (hexagonal)	$\lambda = 4$ (octilinear)	Model
Scepanovic, Chen et al.	13.4%	17.2%	2-pin nets Random
Nielsen et al.	5.9%	10.6%	Full chip, Manhattan placement SMT routing
Teig	--	14.6%	2-pin nets Manhattan circle
Igarashi et al.	--	>20%	Full chip, octilinear placement & routing

Our Contributions

- Estimation models combining analytic elements with constructive methods
- Separate models for
 - λ -geometry routing on Manhattan placements
 - λ -geometry routing on λ -geometry-driven placements
- Novel model features:
 - Consideration of net size distribution (2,3,4 pins)
 - Uniform estimation model for arbitrary λ

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- Introduction
- λ -Geometry Routing on Manhattan Placements
 - 2-pin nets
 - 3-pin nets
 - 4-pin nets
 - Estimation results
- λ -Geometry Placement and Routing
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λ -Geometry Routing on Manhattan Placements

- We extend Teig's idea to K-pin nets
 - Assuming Manhattan WL-driven placer
 - Placements with the same rectilinear SMT cost are equally likely
- High-level idea:
 - Choose uniform sample from placements with the same rectilinear SMT cost
 - Compute the average reduction for λ -geometry routing vs. Manhattan routing using GeoSteiner

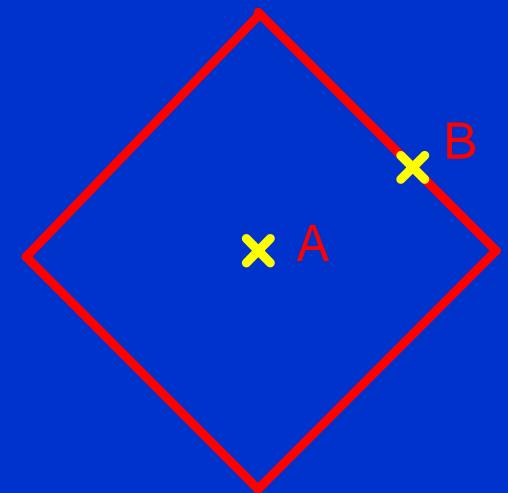
2-Pin Nets

- Average λ -geometry WL computed by integrals:

$$\lambda = 3 : \int_0^{\frac{1}{1+\frac{1}{\sqrt{3}}}} (1-y+\frac{y}{\sqrt{3}})dy + \int_{\frac{1}{1+\frac{1}{\sqrt{3}}}}^1 \frac{2y}{\sqrt{3}}dy \approx 0.89434$$

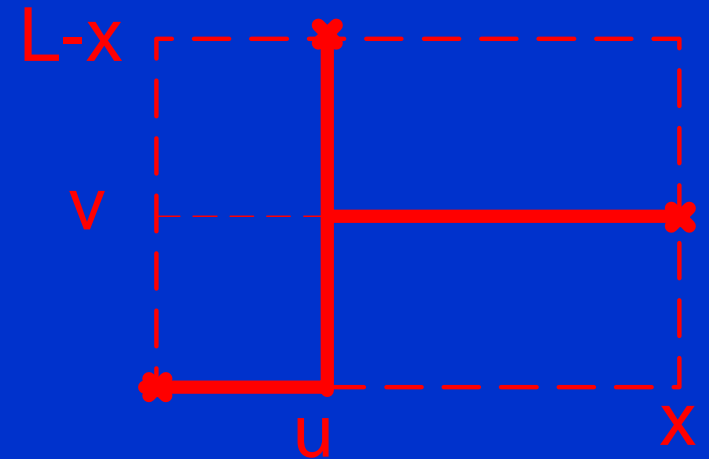
$$\lambda = 4 : 2 \int_0^{\frac{1}{2}} (1-y+(\sqrt{2}-1)y)dy \approx 0.85355$$

$$\lambda = \infty : \int_0^1 \sqrt{(1-y)^2 + y^2}dy \approx 0.81161$$

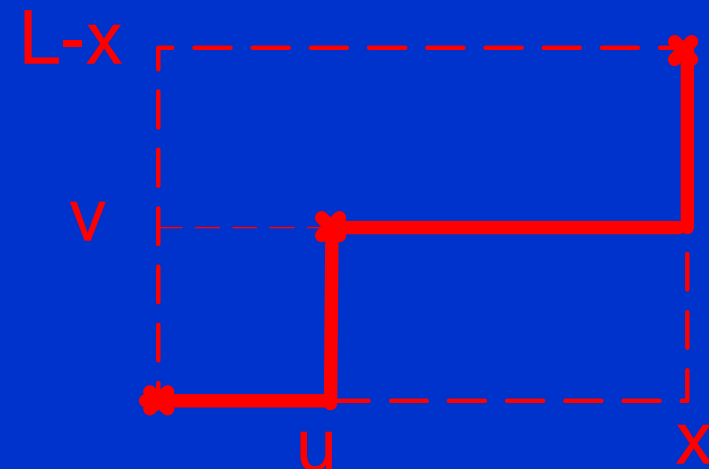


3-Pin Nets (I)

- SMT cost L = half perimeter of bounding box
- Given a bounding box (length $x \leq L$), uniformly sample all 3-pin nets within this bounding box by selecting (u, v) ($u \leq x$; $v \leq L-x$) uniformly at random
- Each pair (u, v) specifies two 3-pin nets
 - canonical case
 - degenerate case



Canonical case



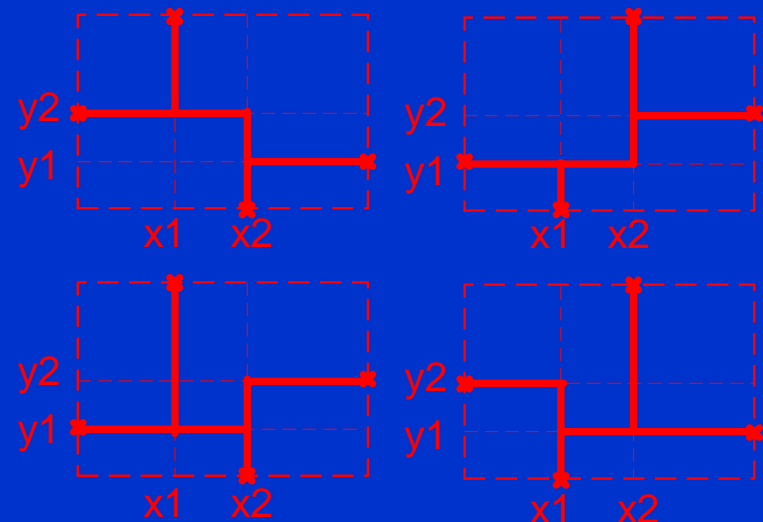
Degenerate case

3-Pin Nets (II)

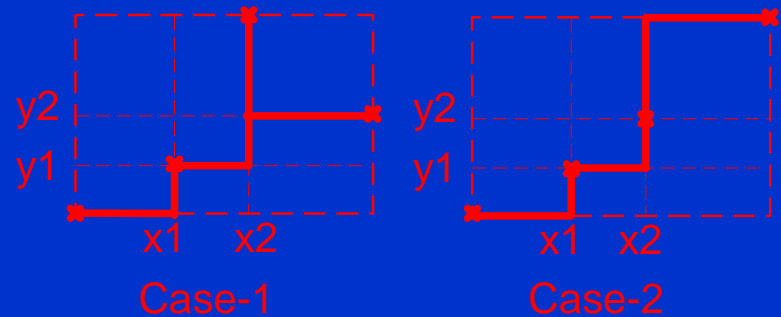
- (u, v) : a point in the rectangle with area $x(L-x)$
 - Probability for a 3-pin net within this bounding box to be sampled: inverse to $x(L-x)$
 - Sample the bounding box (length x) with probability proportional to $x(L-x)$
- Symmetric orientations of 3-pin nets
 - Multiply the WL of canonical nets by 4
 - Multiply the WL of degenerate nets by 2

4-Pin Nets (I)

- Given a bounding box with unit half perimeter and length x ($x \leq 1$), each tuple (x_1, x_2, y_1, y_2) ($x_1 \leq x_2 \leq x$; $y_1 \leq y_2 \leq 1-x$) specifies
 - Four canonical 4-pin nets
 - Four degenerate case-1 4-pin nets
 - Two degenerate case-2 4-pin nets



Canonical case



Degenerate cases

4-Pin Nets (II)

Procedure:

- Sample the bounding box (unit half perimeter and length x) with probability proportional to $x^2(1-x)^2$
 - (x_1, x_2, y_1, y_2) : two points in the rectangle with area $x(1-x)$
- Uniformly sample 4-pin nets with the same bounding box aspect ratio:
 - by selecting (x_1, x_2, y_1, y_2) uniformly at random
- Scale all 4-pin nets: same SMT cost L
- Compute WL using GeoSteiner
- Weight the WLs for different cases to account for orientation

Estimated % Improvement Over Manhattan Routing

Net size	$\lambda = 3$		$\lambda = 4$		$\lambda = \infty$	
	M-driven	Rand	M-driven	Rand.	M-driven	Rand.
k = 2	10.57	13.52	14.65	17.14	18.84	21.47
k = 3	5.86	7.55	10.75	12.41	14.61	16.21
k = 4	5.45	6.56	9.89	11.26	13.30	14.80
Average	8.70	11.05	13.00	15.11	16.97	19.19

- “M-driven” = our sampling methodology simulating Manhattan WL-driven placement
- “Rand” = pointsets chosen randomly from unit square
- “Average” = Expected WL improvement based on net size distribution in [Stroobandt et al. 98]

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λ -Geometry Placement and Routing

- Manhattan vs. λ -geometry-aware placer
 - Manhattan placer tends to align circuit elements either vertically or horizontally
 - impairs WL improvement of λ -geometry routing
 - λ -geometry-aware placer leads to better placements of nets for λ -geometry routing

Simulated Annealing Placer

- Objective: Min total λ -geometry SMT length
- Random initial placement
- Randomly select two cells and decide whether to swap based on the current annealing temperature and new SMT cost
- Time spent at current temperature:
swaps $\approx 100 * \text{\#cells}$ [Sechen 1987]
- Cooling schedule:
 - Next temperature = current temperature * 0.95

%WL Improvement for λ -Geometry over Manhattan Place&Route

Instance	#nets	$\lambda = 3$	$\lambda = 4$	$\lambda = \infty$
C2	601	3.43	8.92	11.04
BALU	658	3.96	9.29	11.07
PRIMARY1	695	5.67	10.31	13.03
C5	1438	6.24	11.48	12.73

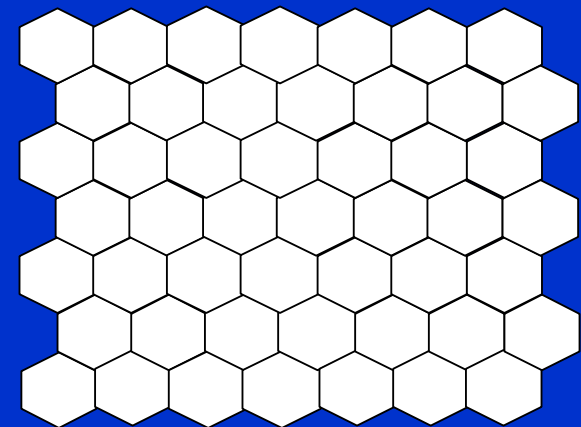
- For $\lambda = 3$, WL improvement up to 6%
- For $\lambda = 4$, WL improvement up to 11%

Cell Shape Effect for $\lambda = 3$

Instance	#nets	square cell	hex. cell
C2	601	3.43	4.81
BALU	658	3.96	7.13
PRIMARY1	695	5.67	7.32
C5	1438	6.24	8.34

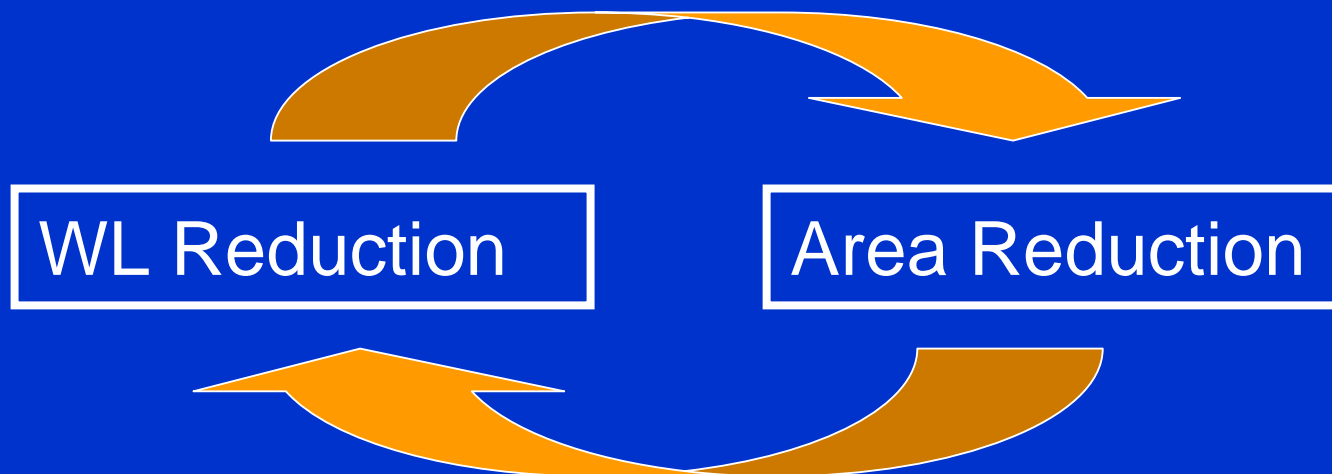
- Square cell
 - Relatively small WL improvements compared to $\lambda = 4$ and ∞
- Hexagonal cell [Scepanovic et al. 1996]
 - WL reduction improved
 - WL improvement up to 8%

Layout of hexagonal cells on a rectangular chip



“Virtuous Cycle” Effect (I)

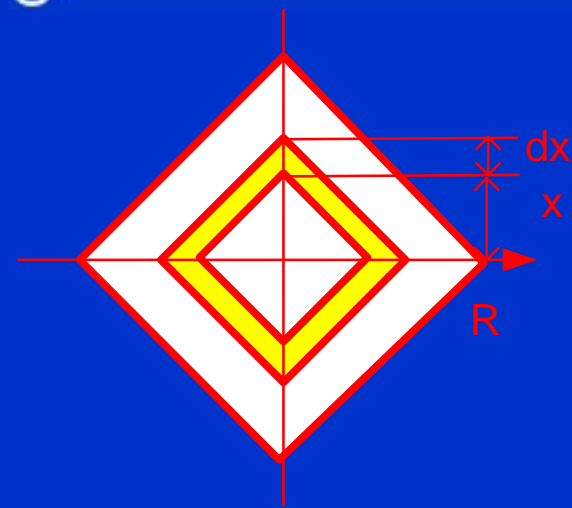
- Estimates still far from >20% reported in practice
- Previous model does not take into account the “virtuous cycle effect”



“Virtuous Cycle” Effect (II)

- Simplified model:
 - Cluster of N two-pin nets connected to one common pin
 - Pins evenly distributed in λ -geometry circle with radius R
- $\lambda = 2$
 - area of the circle $A = 2R^2$
 - total routing area: $A_{\text{routing}} = (2/3) RN$
- Assume that $A_{\text{routing}} \sim A$
 - $(2/3)RN \sim 2R^2$
 - $R \sim N/3$
 - $A_{\text{routing}} \sim (2/9)N^2$

$$\int_0^R x \cdot \left(\frac{4x dx}{A} N \right)$$



“Virtuous Cycle” Effect (III)

- $\lambda = 2$: $A_{\text{routing}} \sim \frac{2}{9} N^2$
- $\lambda = 3$: $A_{\text{routing}} \sim \frac{8\sqrt{3}}{81} N^2$
- $\lambda = 4$: $A_{\text{routing}} \sim \frac{\sqrt{2}}{9} N^2$
- $\lambda = \infty$: $A_{\text{routing}} \sim \frac{4}{9}\pi N^2$

→ Routing area reductions over Manhattan geometry:

$\lambda = 3$	$\lambda = 4$	$\lambda = \infty$
23.0%	29.3%	36.3%

Conclusions

- Proposed more accurate estimation models for WL reduction of λ -geometry routing vs. Manhattan routing
 - Effect of placement (Manhattan vs. λ -geometry-driven placement)
 - Net size distribution
 - Virtuous cycle effect
- Ongoing work:
 - More accurate model for λ -geometry-driven placement

Thank You !