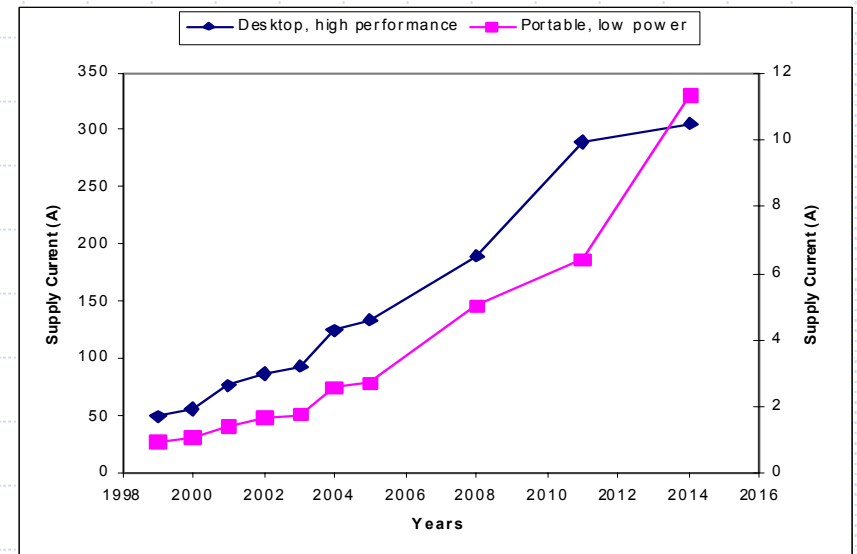
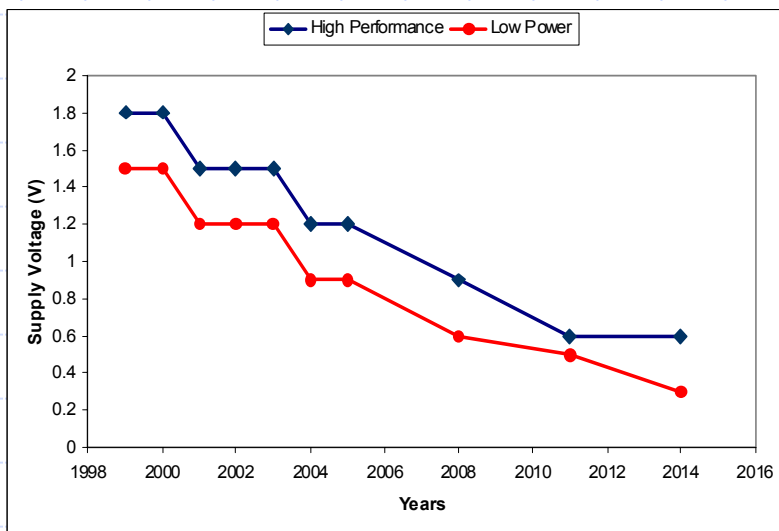
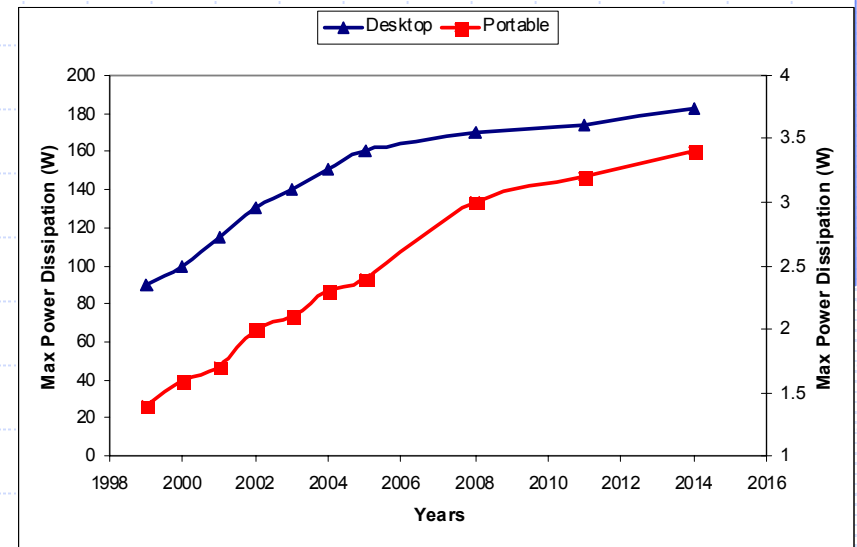
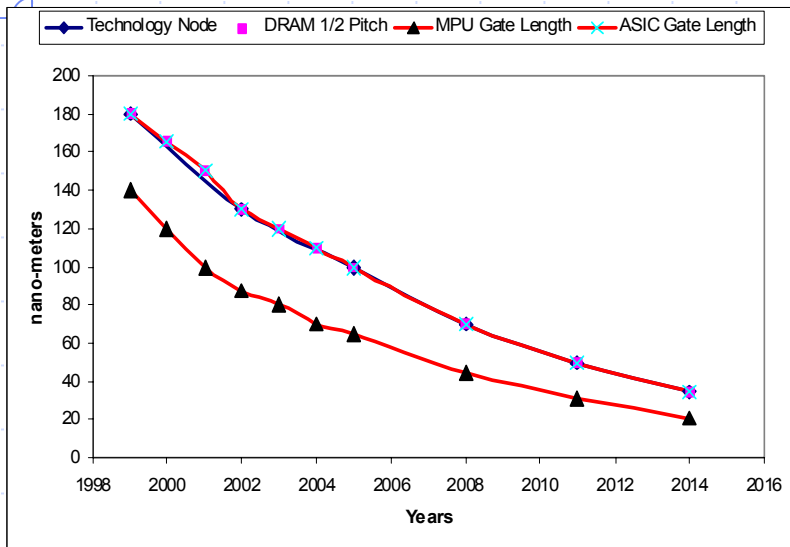


Technology Trends in Power-Grid-Induced Noise

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ITRS Power Fashion Statement

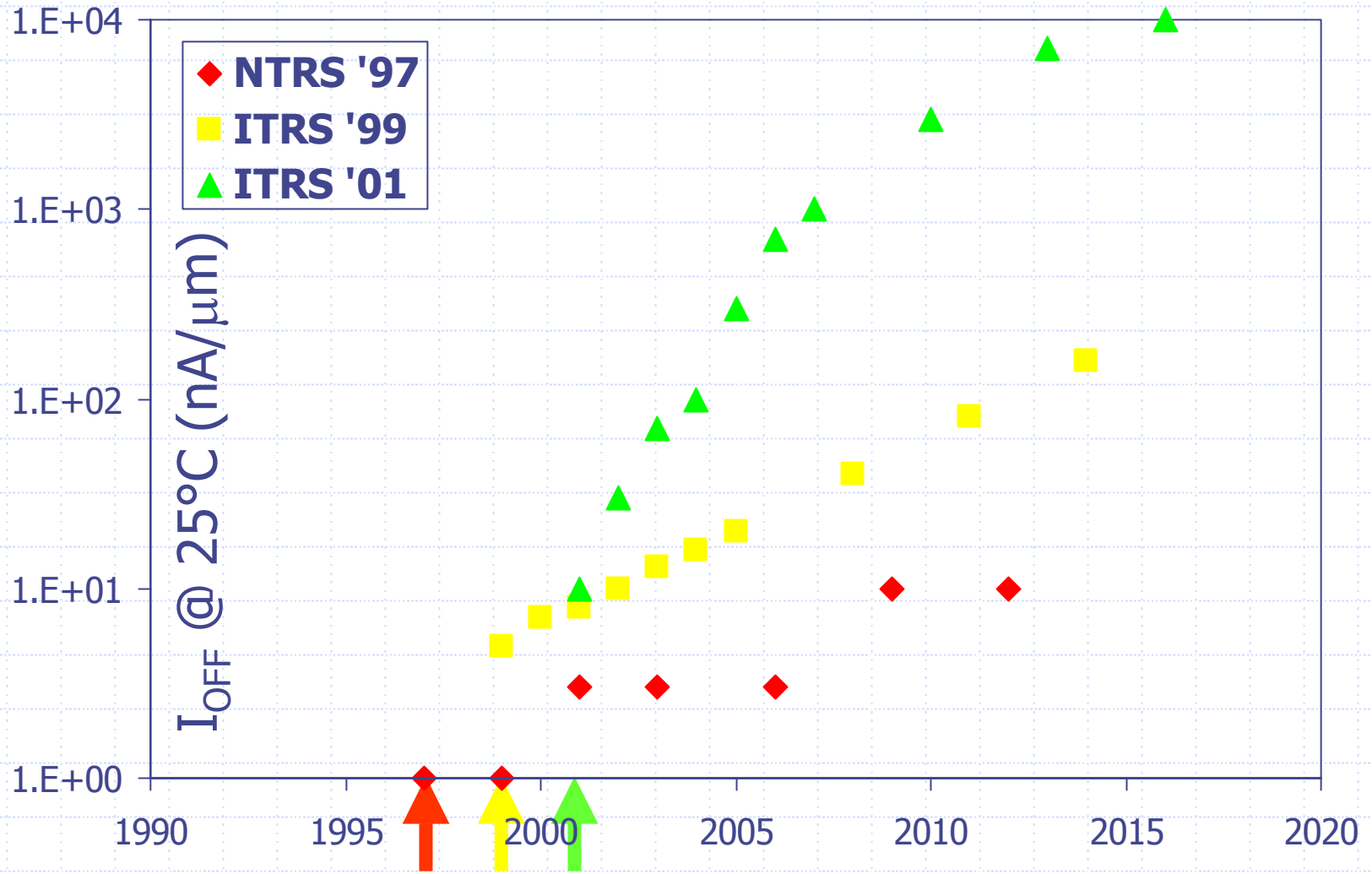


Motivation

- ◆ Power is increasing (hot plates, nuclear reactors etc...).
- ◆ V_{DD} is decreasing (V_{TH} decreasing slower to manage leakage).
- ◆ Frequency is increasing.
- ◆ Dynamic and static I_{DD} are increasing (electromigration!).

- ◆ IR and Ldi/dt noise becoming a larger part of the total noise budget.
- ◆ Impact of V_{DD} variation on delay is increasing.
 - (Because of reduced overdrive $V_{DD}-V_{TH}$)
- ◆ Understanding the origins and trends of supply induced noise becoming **critical**.

Leakage Current "Predictions"



Outline

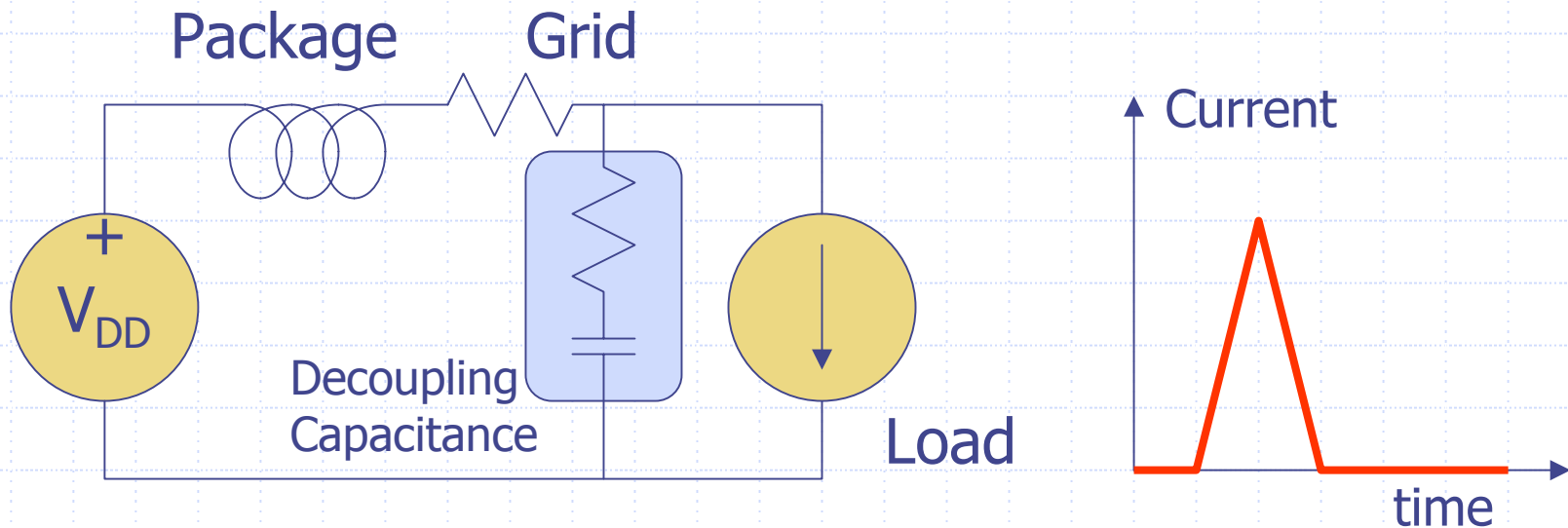
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- ◆ Technology trends.

- ◆ Design realities and trends...
- ◆ Power Grid Planning.
- ◆ Power Grid Planning Examples.

- ◆ Open issues and low-hanging fruit.

Canonical Power Grid Circuit

- ◆ Grid is predominantly **resistive**.
- ◆ Package is predominantly **inductive**.
- ◆ Load is current.
- ◆ Other circuits \sim lossy decoupling capacitance.

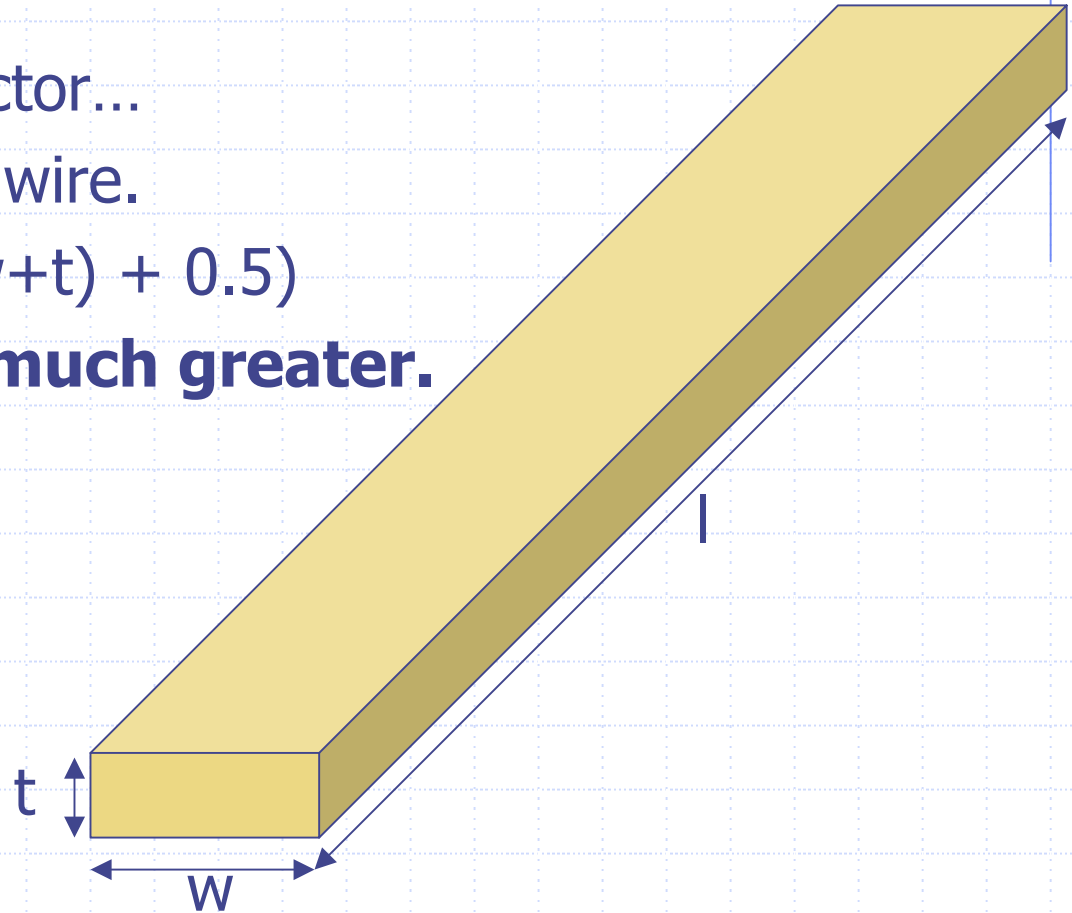
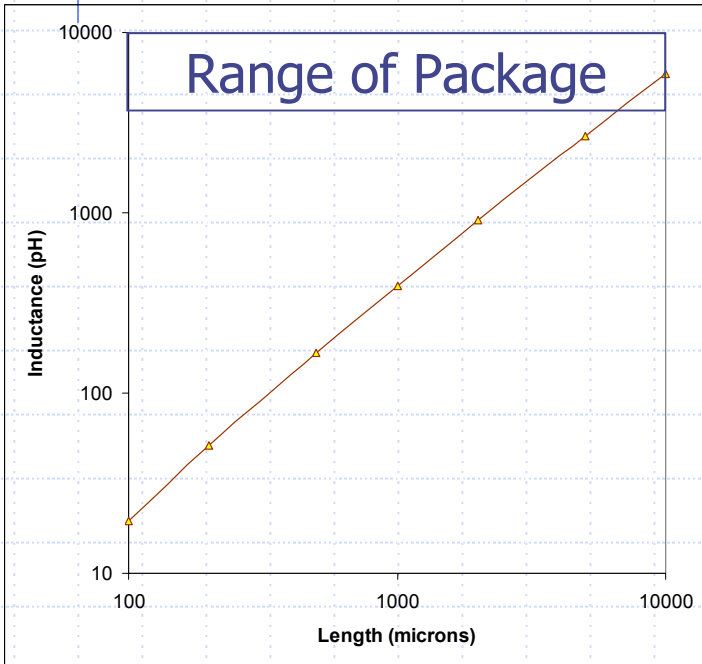


Grid Capacitance

- ◆ Capacitance $\sim 1/\text{distance}$.
- ◆ Distance scale for power grid is in the range of $10\mu\text{m}$.
- ◆ Distance scale for device capacitance is in the range of $T_{\text{ox}} \sim 20\text{nm}$.
- ◆ Capacitance “density” of devices makes grid capacitance unimportant.

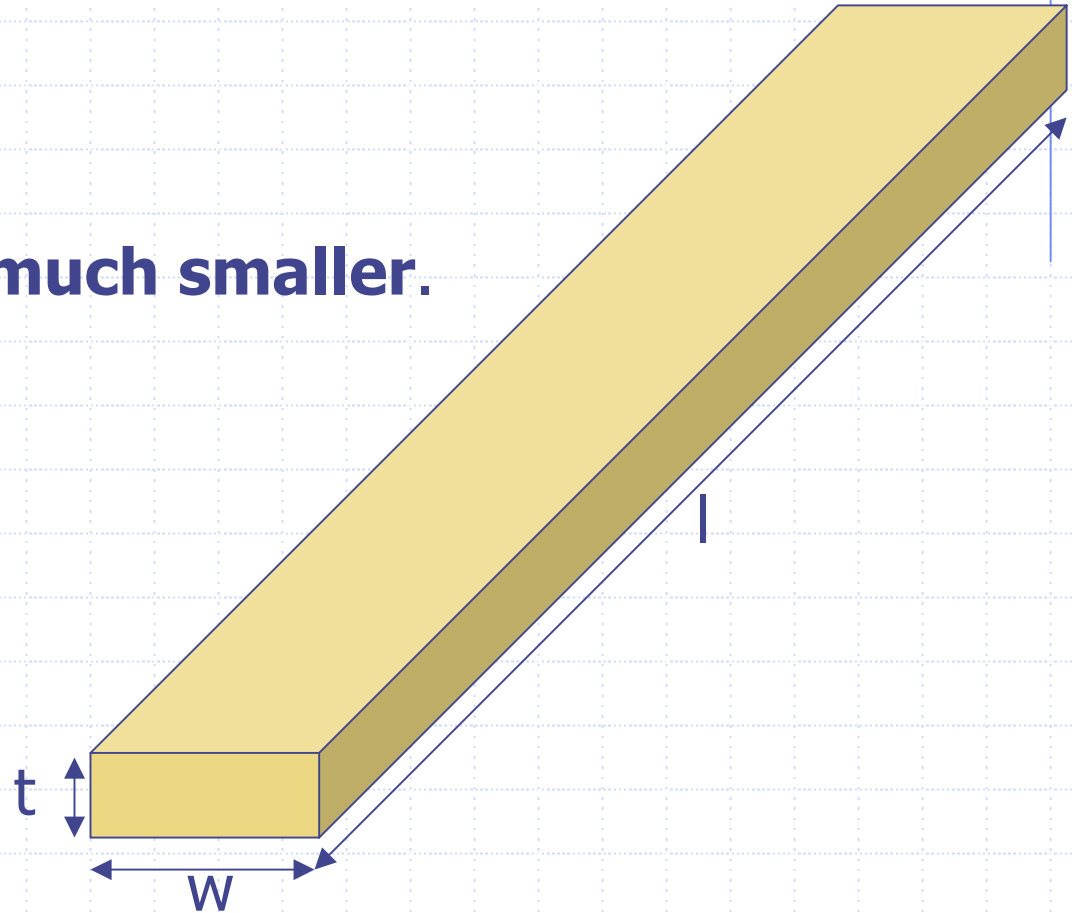
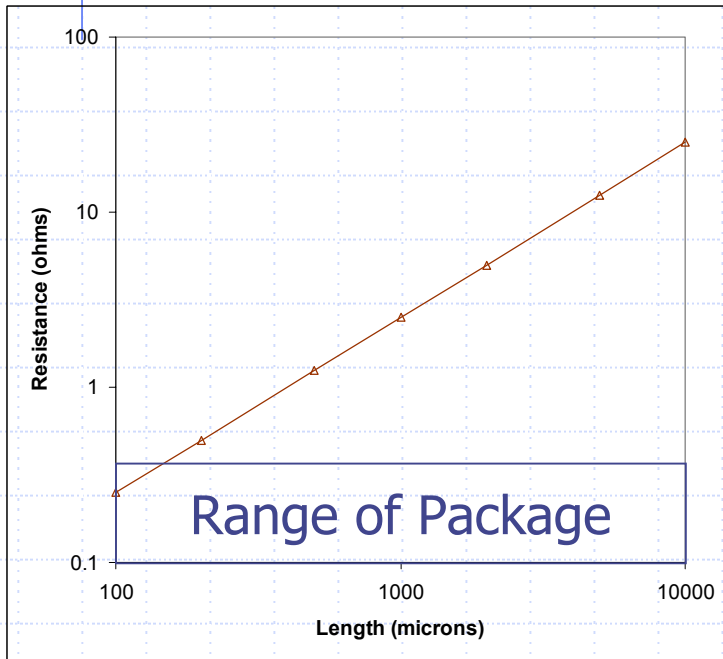
Grid Inductance

- ◆ Rectangular Conductor...
- ◆ Worst case for grid wire.
- ◆ $L_{(pH)} \sim 0.2 l \ln(2l/(w+t) + 0.5)$
- ◆ Package parasitics **much greater.**



Grid Resistance

- ◆ Same Conductor...
- ◆ $R \sim 0.1 l / (w t)$
- ◆ Package parasitics **much smaller.**



Noise Model

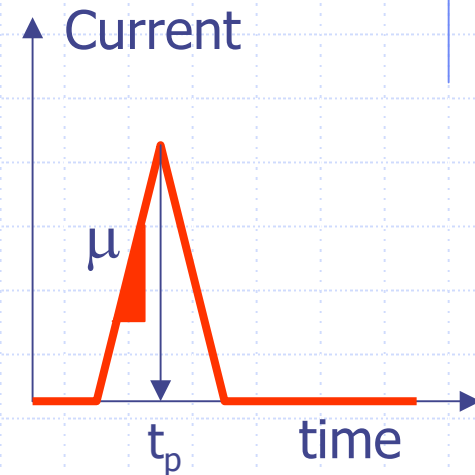
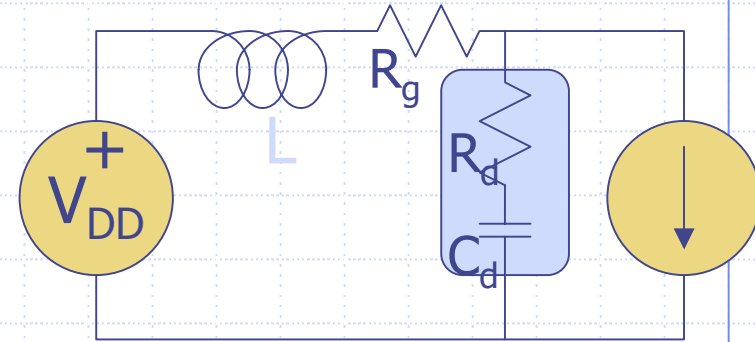
◆ Current modeled as:

$$\begin{array}{ll}
 I = 0 & t < 0 \\
 I = \mu t & 0 < t < t_p \\
 I = \mu(2t_p - t) & t_p < t < 2t_p \\
 I = 0 & t > 2t_p
 \end{array}$$

◆ Ignoring L, maximum noise is:

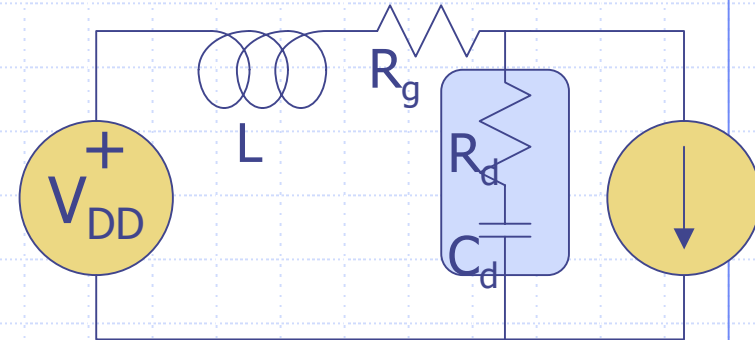
$$V_{\max} = \underbrace{\mu t_p R_g}_{DC} - \underbrace{\mu R_g^2 C_d (1 - e^{-t_p/\tau})}_{Decap}$$

$$\tau = (R_g + R_d) C_d$$



$$\approx \mu t_p R_g / (R_g + R_d) \quad (\text{for large } C_d)$$

Noise Model + L



- ◆ With package, maximum noise becomes:

$$V_{\max} \approx \underbrace{\mu t_p R_g}_{DC} + \underbrace{\mu L}_{Package} - \underbrace{\mu R_g^2 C_d (1 - e^{-t_p/\tau})}_{Decap}$$

- ◆ Accurate expression:

$$V_{\max} = \mu t_p R_g + \mu L - \mu R_g^2 C_d + \Psi_1 + \Psi_2$$

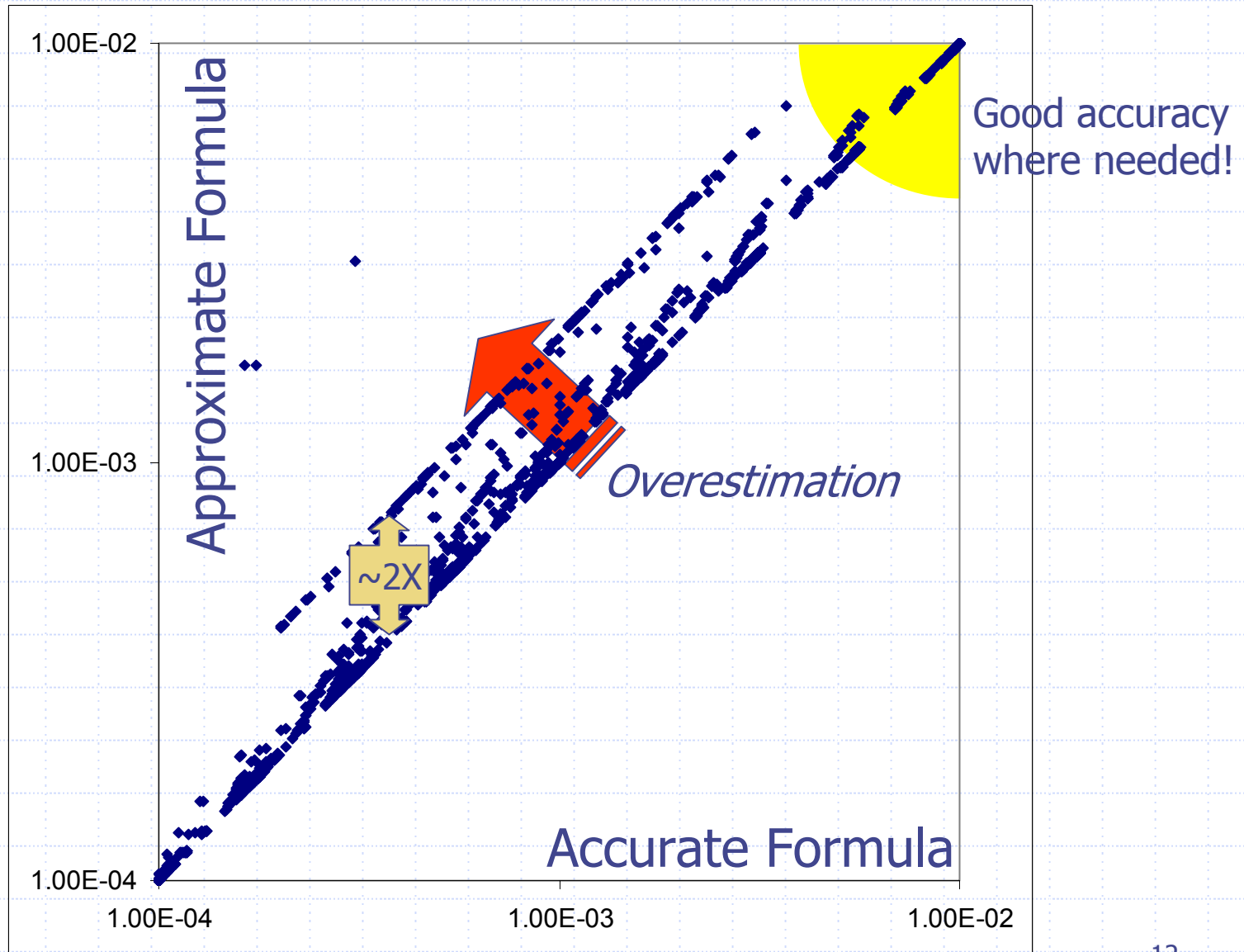
$$e_1 = \exp -(\tau + \beta)t_p / 2C_d L \quad e_2 = \exp -(\tau - \beta)t_p / 2C_d L$$

$$\beta = (\tau^2 - 4LC_d)^{1/2}$$

$$\Psi_1 = (e_1 + e_2) \mu (L - C_d R_g^2) / 2$$

$$\Psi_2 = (e_1 - e_2) \mu C_d (\tau R_g^2 - L(3R_g - R_d)) / 2\beta$$

Quality of Approximation



Outline

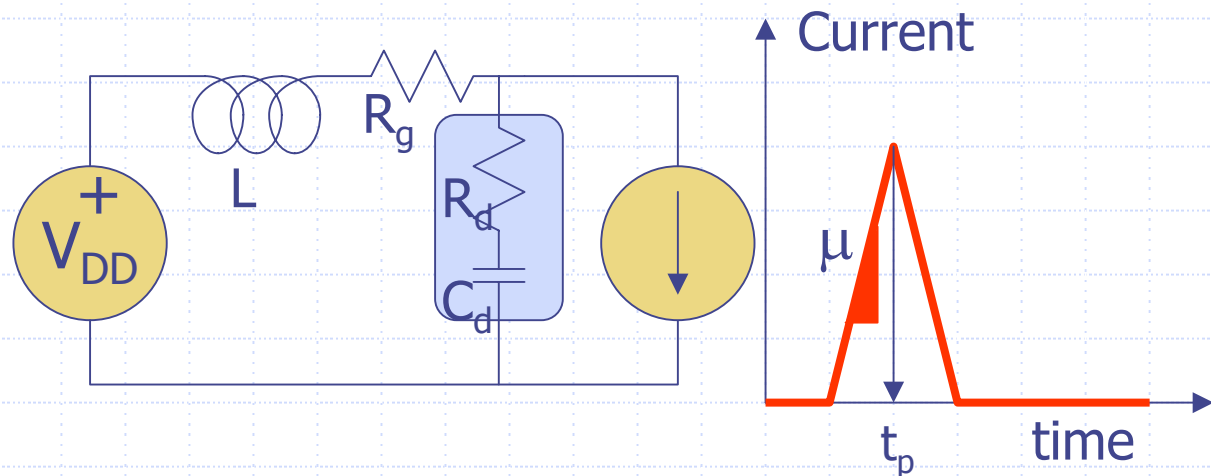
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- ◆ Power Grid Planning Examples.

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Technology Variables

- ◆ We need to find trends in the parameters of our canonical model.
- ◆ Roadmaps provide insight into V_{DD} , Area, Power, Frequency etc...



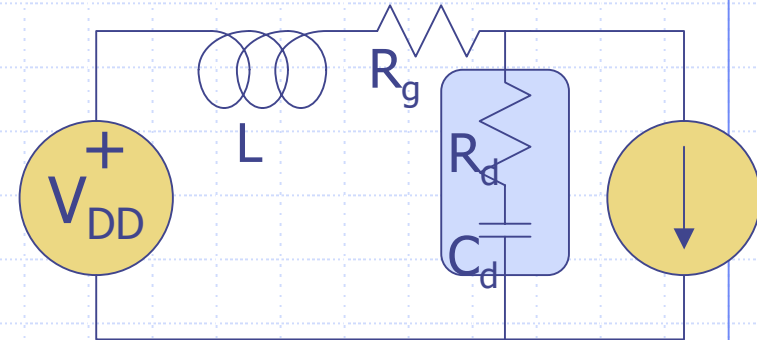
Technology Parameters

Year	L_{EFF} (nm)	F (MHz)	V_{DD} (Volts)	Area (^2mm)	Power (Watts)	Power Density
1999	140	1200	1.8	450	90	0.2
2000	120	1321	1.8	450	100	0.22
2001	100	1454	1.5	450	115	0.26
2002	85	1600	1.5	509	130	0.26
2003	80	1724	1.5	567	140	0.25
2004	70	1857	1.2	595	150	0.25
2005	65	2000	1.2	622	160	0.26

Dependencies

- ◆ Time $t_p \sim F^{-1}$
- ◆ Power density $P_{\square} \sim V_{DD} \mu t_p \rightarrow \mu \sim F P_{\square} / V_{DD}$
- ◆ $C_d \sim C_{OX} \sim 1/T_{OX}$
- ◆ R_d and R_g are \sim constant
 - But proper power grid planning can make a difference here!
- ◆ L is \sim constant
 - Package learning curve is much shallower than technology learning curve!

Noise Trends



V_{DD} \downarrow 0.6X

t_p \downarrow 0.6X

μ \uparrow 3.3X

C_d \uparrow 2X

Based on **conservative** ITRS trends

$$V_{\max} \approx \underbrace{\mu \overset{\sim 2X}{t_p} R_g}_{DC} + \underbrace{\mu \overset{\sim 3X}{L}}_{Package} - \underbrace{\mu R_g^2 C_d (1 - e^{-t_p/\tau})}_{Decap} \sim \text{Same}$$

⚡ Plus $\sim 1.7X$ due to reduction in V_{DD}

Outline

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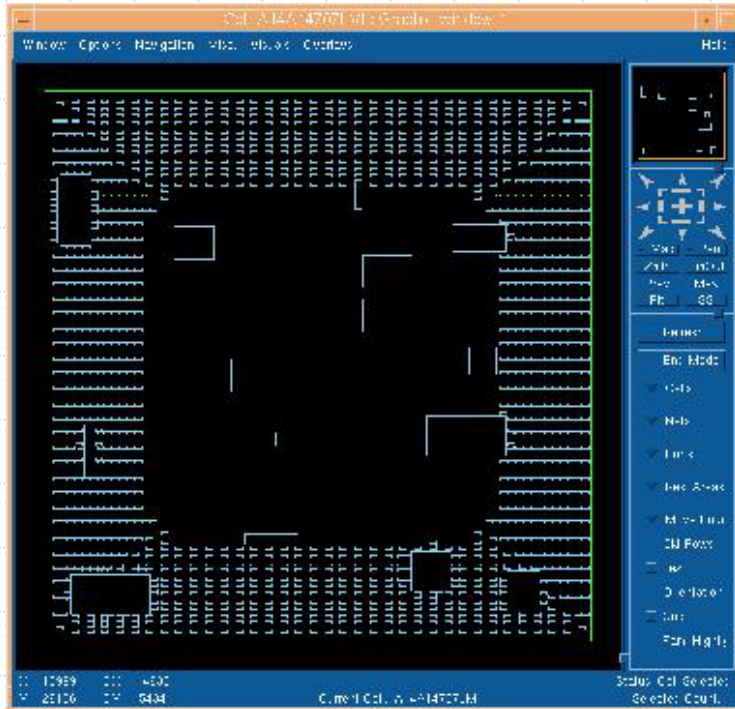
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Power Grid Design Trends

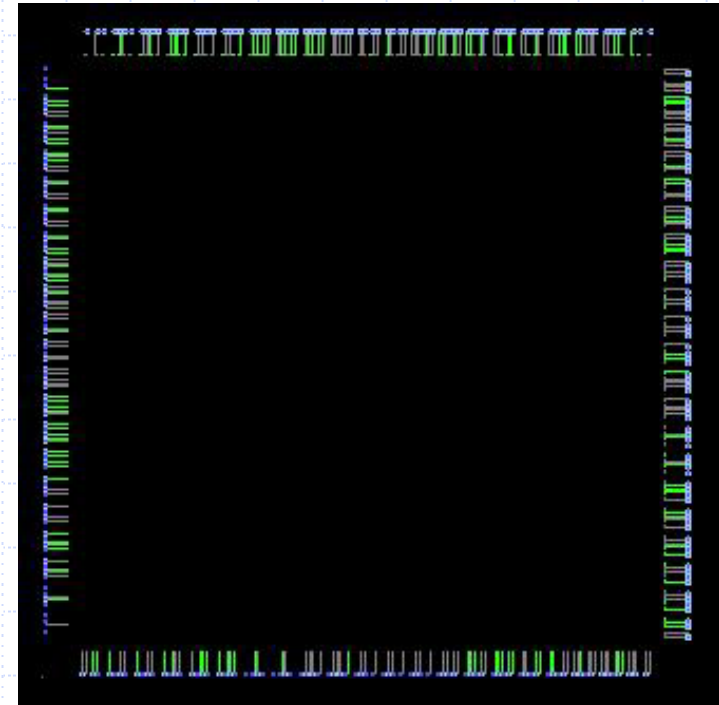
- ◆ Number of levels of metal is increasing.
 - More degrees of freedom for tradeoff between interconnect and power.
 - More effort in grid design.
- ◆ Cu and advanced CMP processes place more design restrictions on wires.
 - Example: maximum width, metal density, oxide density within metal area, etc...
- ◆ Number of package power pins for high power chips increasing (fixed I_{\max} per pin).

Package Choices



Area Array (C4)

- ◆ Power distributed across all the chip area.

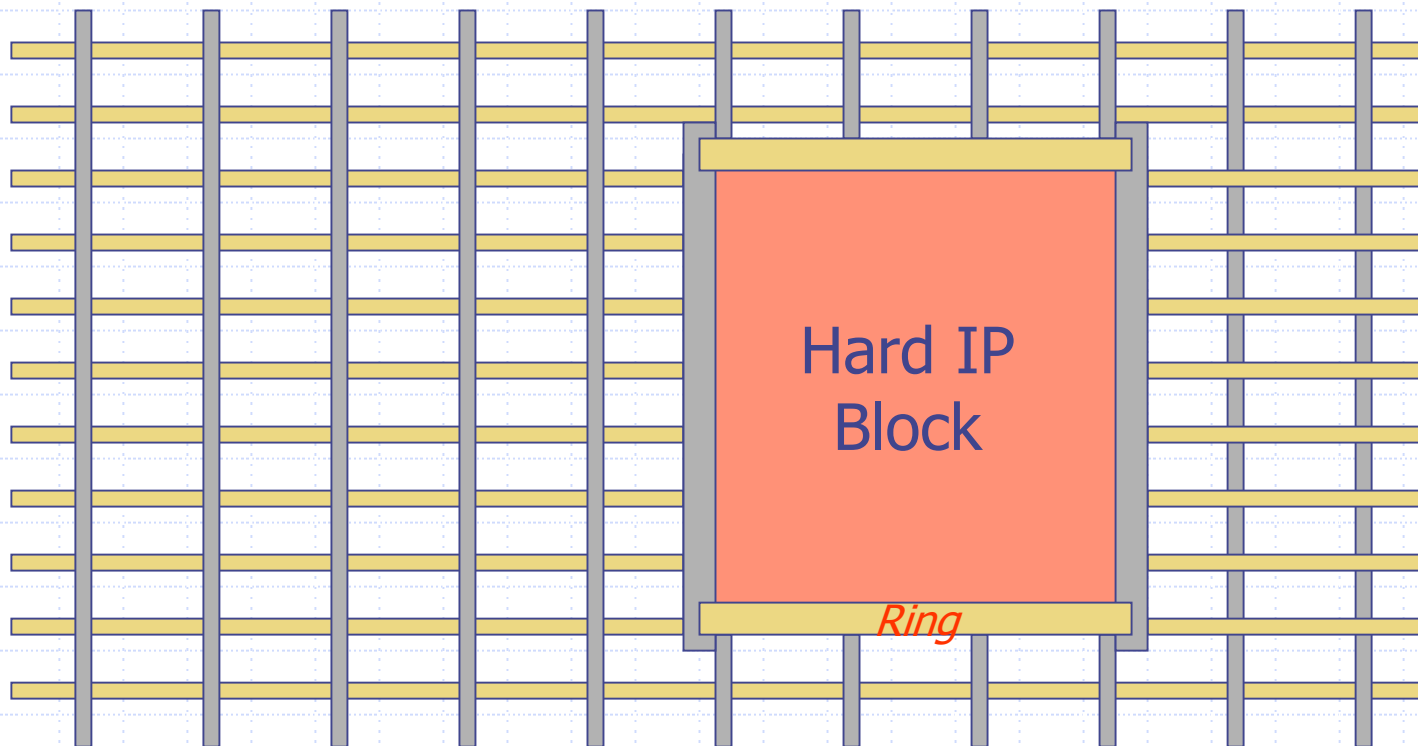


Wirebond (periphery)

- ◆ Power brought in from edge of chip.

SOC and IP Constraints

- ◆ Hard IP places constraints and creates discontinuities in grid design.
- ◆ Often dealt with using “rings” (area hit).



Power Grid Design Issues

- ◆ Power Grid impacts implementation of every component at the PD level.
- ◆ Placement of power-hungry devices (I/O buffers, clocks, etc...).
- ◆ Placement and allocation of decoupling capacitors to minimize noise.
- ◆ “Interface” between incompatible power distributions costly in routing resources.

- ◆ It is not unthinkable to use 15 to 20% of wiring resources for power distribution.

Buffer Placement Algorithm

- ◆ ICECS '00 paper (J. Kozhaya *et. al.*)
- ◆ A *greedy* heuristic technique.
- ◆ Idea: Use *sensitivity* information to place I/O buffers one at a time while satisfying drop thresholds.
- ◆ The A^{-1} (system matrix) provides *sensitivity* of voltage drops to placement of I/O buffers.
 - I/O buffers only appear in the RHS of the system of linear equations!

Algorithm Description

1. Sort I/O buffers and initialize *drop slacks*.
2. For buffer B_k , compute upper bounds on the allowable current at every node n_i which is a potential placement site.
3. Assign buffer B_k to node n_m where n_m is the node with the **largest upper bound**.
4. Update the drop slack at all nodes:
 - $s(j) = s(j) - a_{jm}^{-1} I_k, \forall j$
5. If $s(j) < 0$, report a violation at node n_j .
6. Continue at step 2 with the next buffer.

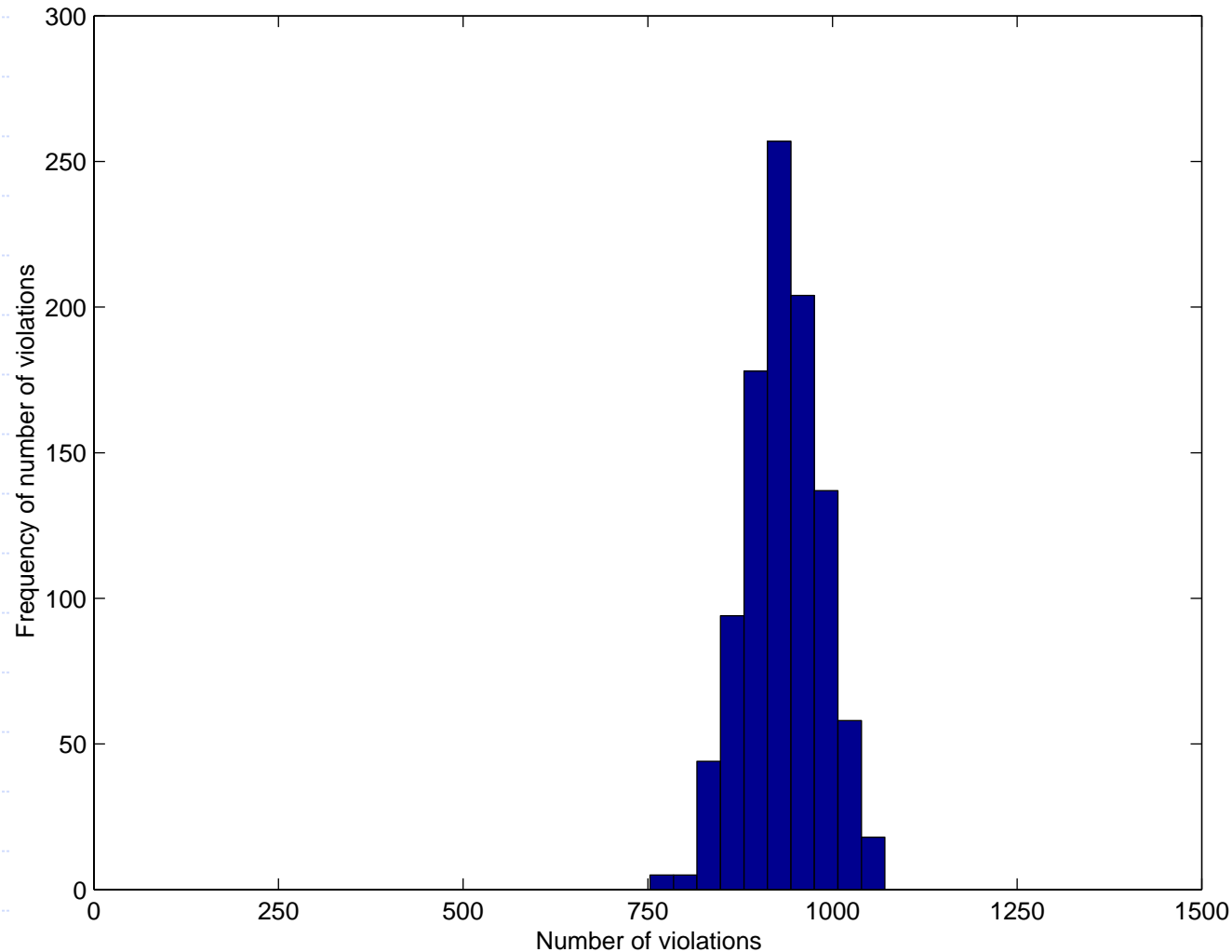
Results

Design	# Buffers	# Nodes	Violations	CPU Time
C1 (0.18 μ)	616	4602	0	3.79
C2 (0.13 μ)	588	3325	0	3.04

- ◆ Technique finds a *feasible* placement.
- ◆ CPU time is fast enough for iteration.
- ◆ Results were verified using detailed simulation.

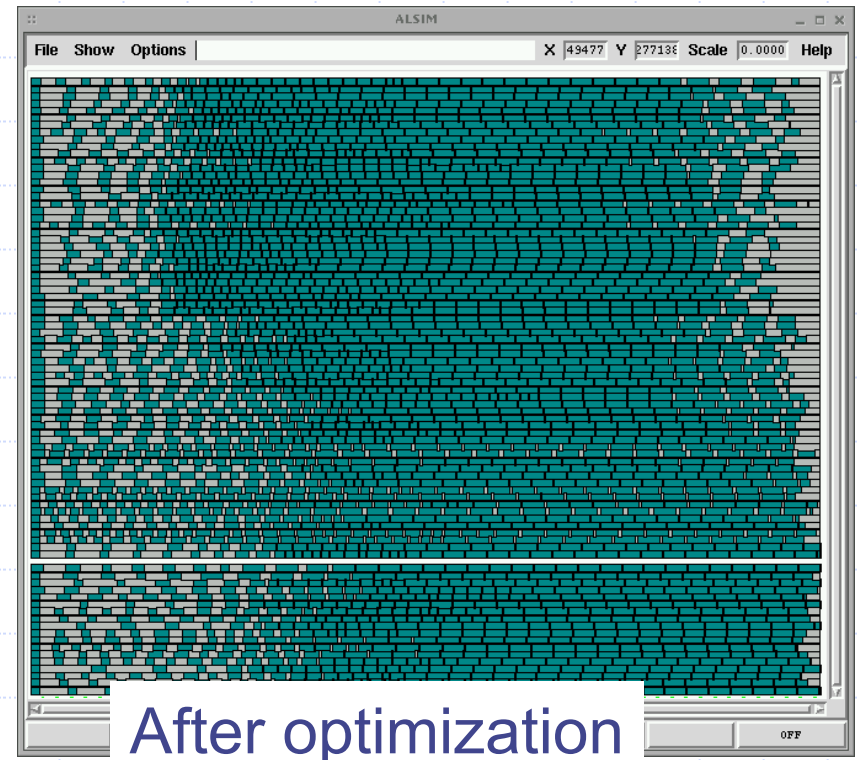
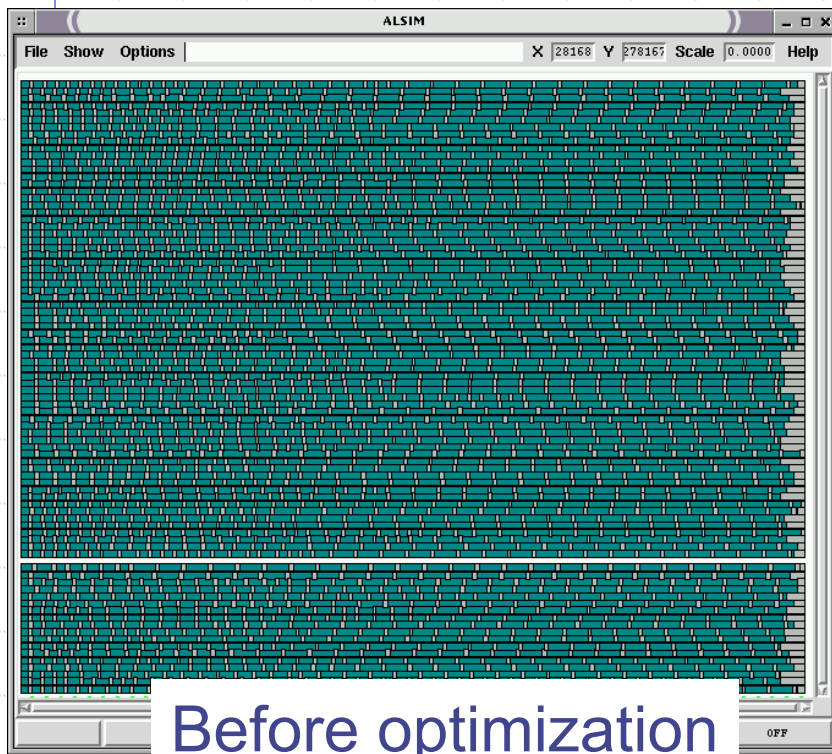
Is This an Easy Problem?

- ◆ Results of placing the I/Os randomly with 1.0% drop thresholds:



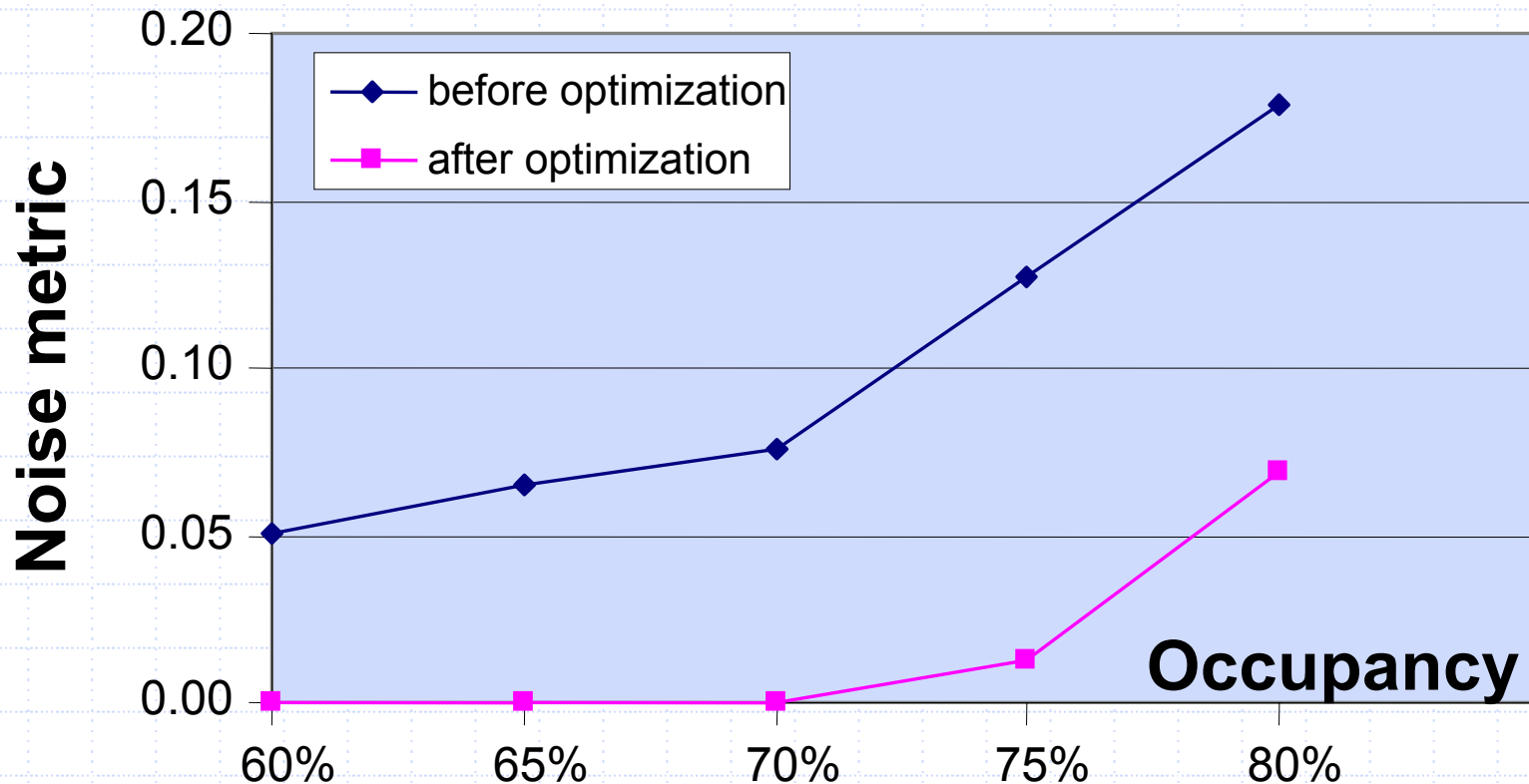
Decoupling Capacitance Sizing

◆ Upcoming DAC'02 paper (H. Su *et. al.*)



Impact of Decap Sizing

- ◆ Decap optimization allows $\sim 10\%$ more circuit density!



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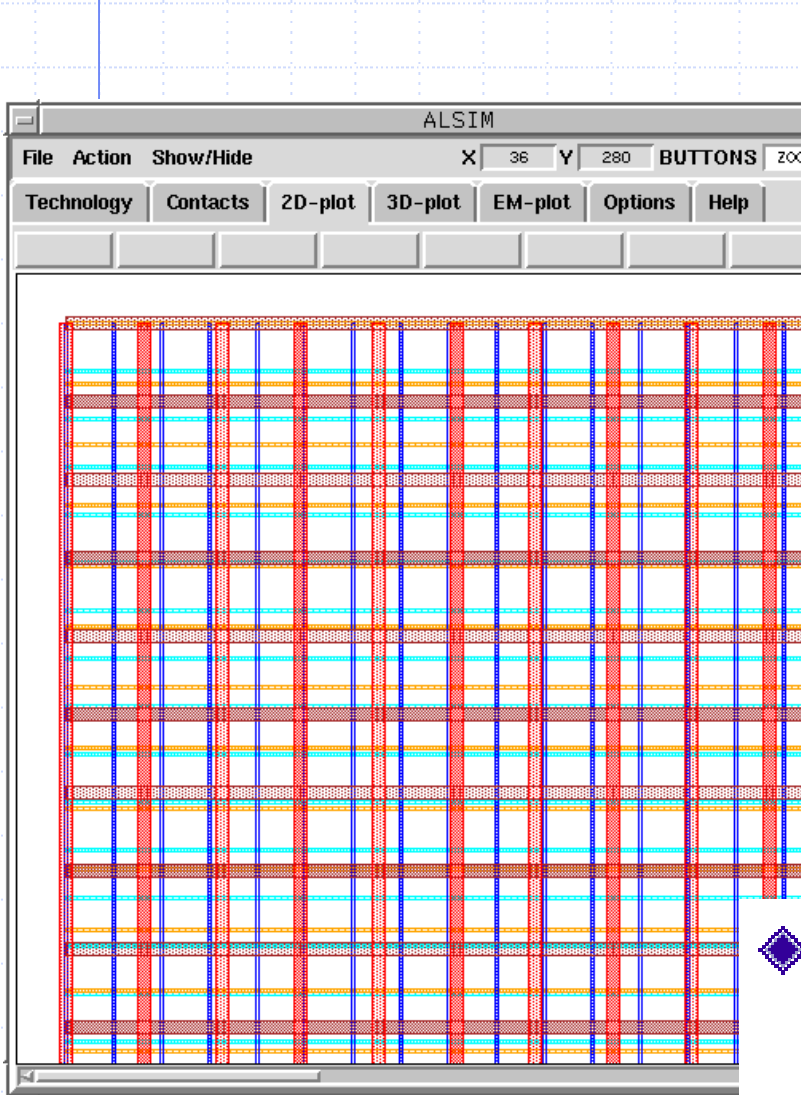
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Power Grid Planning

- ◆ Power grid is usually designed **BEFORE** detailed implementation has started.
- ◆ Predefined “Image” for ASIC or SOC implementations.
- ◆ “Tile” based image for custom ICs.
- ◆ Grid is defined at a time when the spatial information about power requirements is approximate, therefore rampant overdesign!

IBM Power Grid Planner



ALSIM

File Action Show/Hide X 0 Y 0 BUTTONS

Technology Contacts 2D-plot 3D-plot EM-plot Options Help

Layer Data

NAME	RHO ohm/square	WIDTH grid units	PITCH grid units	EM Limit mA	Via Res ohms	COLOR
M1	0.08	2	30	0.7	0.1	Cyan
M2	0.045	2	30	0.7	0.1	Purple
M3	0.045	2	38	1	0.1	Yellow
M4	0.045	2	30	1	0.1	Green
MJ	0.045	2	38	1	0.1	Orange
MK	0.045	2	30	1	0.1	Blue
MQ	0.02	9	49	10	0.1	Brown
LM	0.02	9	49	10		Red

Region Data

Width Height

Power Data

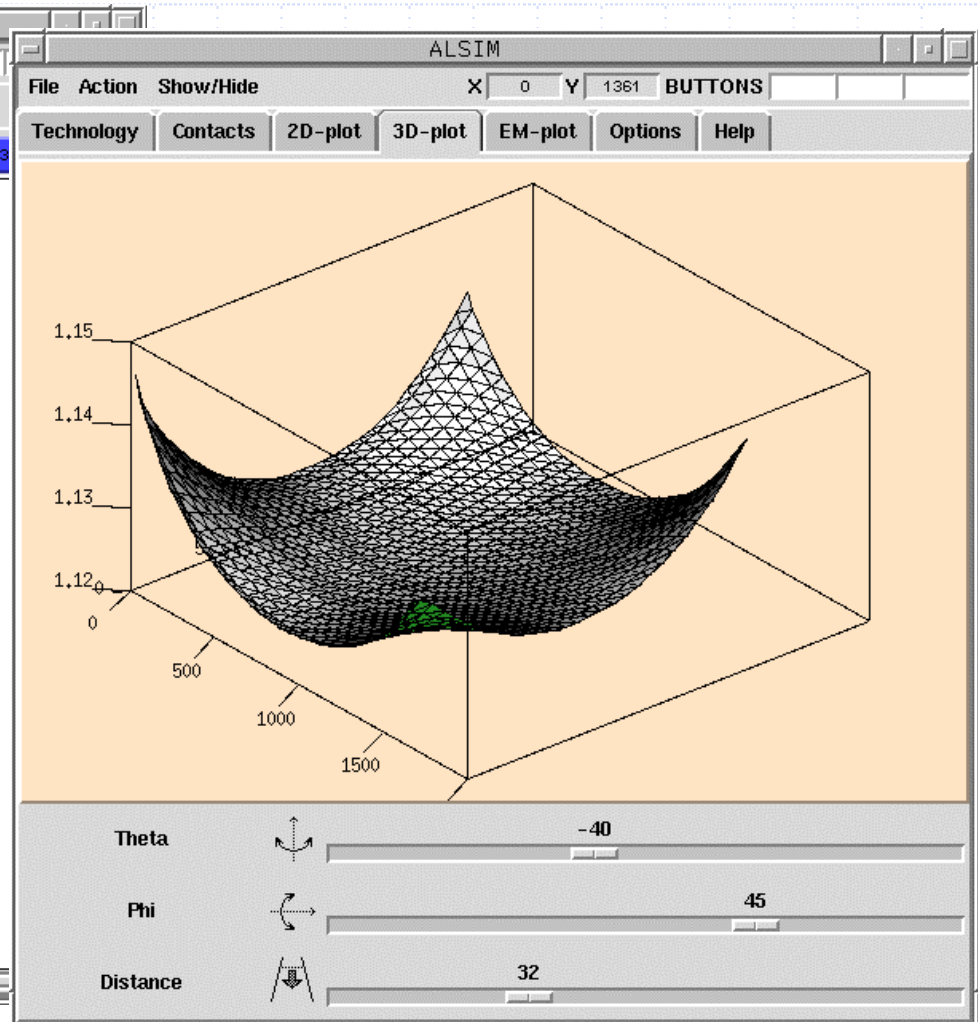
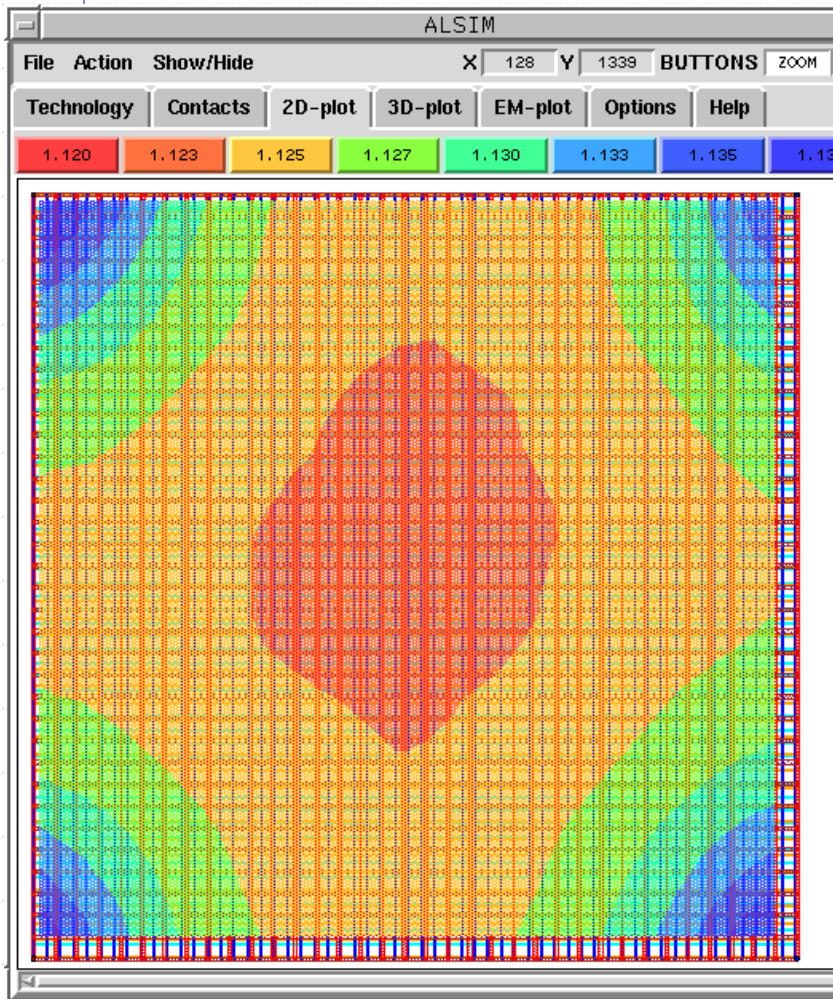
Power (W) Vdd (V) Mode

cts

◆ Spreadsheet-like interface to define overall power grid.

IBM Power Grid Planner

◆ Lots of Visualization and Analysis...



IBM Power Grid Planner

- ◆ Usually used to explore design options very early in the design cycle.
- ◆ Tool needs to be very fast (interactive).

Typical questions:

- Can a grid with $X\%$ density handle P watts per square mm?
- How much decoupling capacitance does an I/O buffer need? How close does it need to be?
- How much do I gain by introducing skew?

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Planning Examples

Question:

- ◆ What is the impact of wiring resources on a per layer basis?

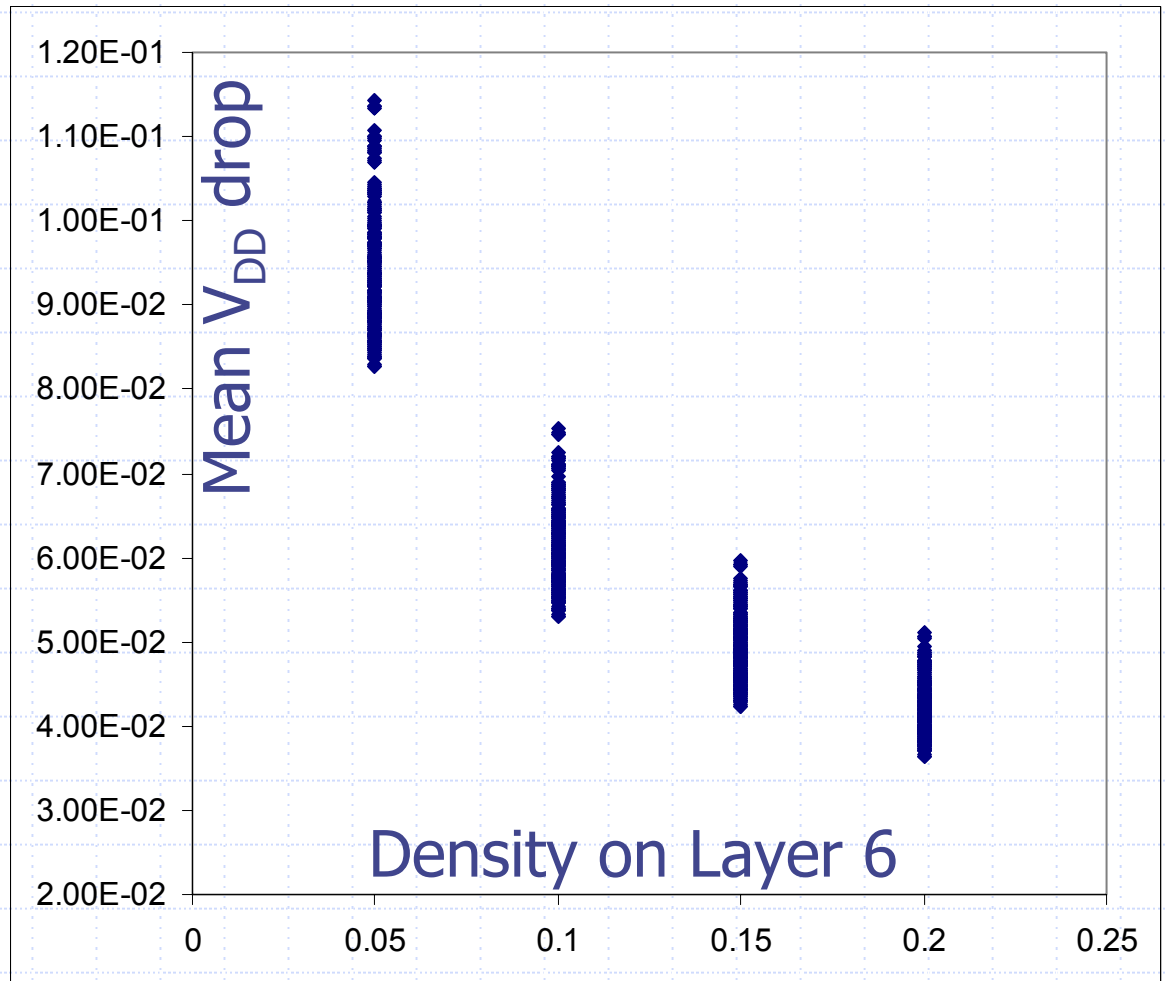
Methodology:

- ◆ Perform a full factorial experiment varying wiring density on each level from 5% to 20% and measure grid performance.
- ◆ Build a statistical model of grid performance vs. layer densities.

Experiment








- ◆ 7 level metal process.
- ◆ Top level fixed to interface to package C4's.
- ◆ Density \sim width/pitch.
- ◆ Pitch goes up by 2X every 2 layers (1,1,2,2,4,4)
- ◆ $4^6 = 4096$ simulation \sim 10 hours CPU time.
- ◆ Measure VDD and GND net statistics.

Example of Results



Analysis of Results

◆ Linear regression of noise vs. layer densities.

name	vddmax	vddmean	gndmax	gndmean
rho	0.948	0.941	0.939	0.935
range	0.0527,0.1804	0.0364,0.1142	0.0360,0.1296	0.0182,0.0585
K	0.18164	0.12115	0.12010	0.05549
d0	-0.02428	-0.00001	 -0.02616	-0.00520
d1	-0.10201	-0.03502	 -0.13665	-0.06095
d2	-0.02937	-0.00537	 -0.02764	-0.00739
d3	-0.12701	-0.06568	 -0.13211	-0.06287
d4	-0.05253	-0.03394	 -0.02857	-0.00947
 d5	-0.39699	-0.33490	 -0.13706	-0.06973

Directional
dependence!
(anisotropy)

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Open Issues

- ◆ Coupling of power and timing results.
 - Some early results, but nothing real yet!
- ◆ Fast modeling and prediction of chip/package resonance.
 - Approximations OK, but better numerical analysis can make results more accurate.
- ◆ Vector-less Chip-level power estimation.
 - Most design flows are not yet focused on power. Need a method to jumpstart power analysis.
- ◆ Coupling of power and thermal results + impact on reliability.
 - Same math, same inputs...

Low Hanging Fruit

- ◆ Improved modeling of load currents and decoupling capacitance.
 - Holistic rationalization of accuracy requirements.
- ◆ Integration of placement aspects of PD with power grid analysis.
 - Moving loads around can be done very efficiently (new RHS and forward/backward solver of existing LU factors).
- ◆ Use of sparse inductance formulations to speed up chip/package analysis.
 - Reuse of existing simulation infrastructure.